



Jesper Jöneros

Details

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jesperjoneros.com

Skills

C++

C#

Perforce

SVN

Agile and Scrum

Unity

Languages

Swedish

English

Hobbies

Strategy & Multiplayer games

Board games

Running

Climbing

Sailing

Profile

I am a game programming student at The Game Assembly, currently looking for an internship. The areas that I am most interested in are **Gameplay** and **AI**. I enjoy the process of making games, especially working with like-minded people.

Education

Game Programmer, The Game Assembly, Malmö

AUGUST 2020 – APRIL 2023

- We programmed mostly in C++ but also a bit C#
- 8 game projects where we learned a lot about teamwork, communication and the general process of creating games
- Some of the courses we had were Algorithms, Design patterns, Rendering and AI

Data Technology High School, Polhem, Lund

AUGUST 2010 – JUNE 2013

- Basic programming
- Math A, B, C & D

Employment History

Store manager, Bygg & Foder AB, Malmö

NOVEMBER 2018 – AUGUST 2019

- I worked as a store manager in an animal feed store, mainly horses, and my responsibilities was purchase of goods, warehouse management, delivery and retail sales
- The work included employment management and work distribution

Store Cashier, Bygg & Foder AB, Malmö

MARCH 2016 – NOVEMBER 2018

- Shop assistant and delivery of goods to customers

Window & facade manufacturer/ installer, AGF System AB, Dalby

MARCH 2016 – NOVEMBER 2018

- Manufactured, delivered and installed windows, doors & facade modules

WareHouse worker & Delivery driver, Hans Svensson Åkeri AB, Malmö

JUNE 2013 – MARCH 2016

- Maintained, inspected, and organized the warehouse.

Certificates

Drivers license

Shipper certificate

Diver certficate (Advanced, Technical & Rescue)